



A take off from the popular Taboo game

The card game is perfect for practicing vocabulary in pairs or in teams. It requires players to use their creativity and oral communication skills.

### General Information

#### Objective:

- Describe as many words as possible without using the prohibited words.

#### Players:

- Pairs or in groups.

#### Needed to Play:

- Letters with words
- Timer
- Scorepad or notebook

### How to play

- It is played in pairs or in groups, preferably no more than 5 people.
- Each card contains a word to guess, with five forbidden words below. Card categories can be actions, adjectives, places, things etc.
- Prohibited words cannot be used to describe the word at the top. Instead, synonyms, sentences that describe the word, examples will be used. In no case will sounds, rhyming words or gestures that help to discover the word to be guessed be accepted.
- A timer marks end of each attempt to guess word. Depending on the age or abilities of the player, they are given 1, 2 or 3 minutes. The less time, the more difficult it will be to solve the test.
- The player takes one of the cards from a pile in the center of the table.
- He/She will describe the word to his/her partner or team for them to guess. If the answer is correct, they will score a point on the pad. If the word is not guessed, the card will be returned to the pile in the center of the table.